Java SE 8 Fundamentals

- What Is a Java Program?
 - Introduction to Computer Programs
 - Key Features of the Java Language
 - The Java Technology and Development Environment
 - Running/testing a Java program
- Creating a Java Main Class
 - Java Classes
 - The main Method
- Data In the Cart
- Introducing variables
- Working with Strings
- Working with numbers
- Manipulating numeric data
- Managing Multiple Items
 - Working with Conditions
 - Working with a List of Items
 - Processing a list of items
- Describing Objects and Classes
 - Working with objects and classes
 - Defining fields and methods
 - Declaring, Instantiating, and Initializing Objects
 - Working with Object References
 - Doing more with Arrays
 - Introducing the NetBeans IDE
 - Introducing the Soccer League Use Case
- Manipulating and Formatting the Data in Your Program

- Using the String Class
- Using the Java API Docs
- Using the StringBuilder Class
- More about primitive data types
- The remaining numeric operators
- Promoting and casting variables
- Creating and Using Methods
 - Using methods
 - Method arguments and return values
 - Static methods and variables
 - How Arguments are Passed to a Method
 - Overloading a method
- Using Encapsulation
 - Access Control
 - Encapsulation
 - Overloading constructors
- More on Conditionals
 - Relational and conditional operators
 - More ways to use if/else constructs
 - Using Switch Statements
 - Using the NetBeans Debugger
- More on Arrays and Loops
 - Working with Dates
 - Parsing the args Array
 - Two-dimensional Arrays
 - Alternate Looping Constructs
 - Nesting Loops
 - The ArrayList class
- Using Inheritance

- Overview of inheritance
- Working with subclasses and superclasses
- Overriding methods in the superclass
- Introducing polymorphism
- Creating and extending abstract classes

• Using Interfaces

- Polymorphism in the JDK foundation classes
- Using Interfaces
- Using the List Interface
- Introducing Lambda expressions

• Handling Exceptions

- Handling Exceptions: An overview
- Propagation of exceptions
- Catching and throwing exceptions
- Handling multiple exceptions and errors

Java SE 8 Programming

- Java Platform Overview
- Java Syntax and Class Review
- Encapsulation and Subclassing
- Overriding Methods, Polymorphism, and Static Classes
- Abstract and Nested Classes
- Interfaces and Lambda Expressions
- Collections and Generics
- Collections Streams, and Filters
- Lambda Built-in Functional Interfaces
- Lambda Operations
- Exceptions and Assertions
- Java Date/Time API
- I/O Fundamentals
- File I/O (NIO.2)
- Concurrency
- The Fork-Join Framework
- Parallel Streams
- Database Applications with JDBC
- Localization

Web Component Development with Servlets & JSPs, Java EE 6

- Introduction to Java Servlets
 - Describe web applications, CGI, and the role of Java
 - Describe benefits of Java servlet technology
 - Create a simple Java Servlet
 - Define three-tier architecture
 - Define Model-View-Controller (MVC) architecture
- Introduction to Java Server Pages
 - Describe why Servlets are not the whole solution
 - Describe essentials of JSPs
 - Understand the fundamentals and reasons for MVC architecture
- Implementing an MVC Design
 - Code a controller using a servlet
 - Code a view using a JSP
 - Forward control from a servlet to a JSP
 - Understand fundamentals of EL
 - Implement a simple MVC system
- The servlet's environment
 - Understand more details of the HTTP protocol
 - Understand fundamentals of HTML forms
 - Understand fundamentals of the HttpServlet and related APIs
 - Write code that manages client sessions and cookies
- Container facilities for servlets and JSPs
 - Understand the purpose and structure of deployment descriptors
 - Control context root and servlet mapping
 - Create and use context and init parameters
 - Use annotations to configure servlets

- More view facilities
- Understand the four data scopes
- Understand and use EL dot ,".", and array access ,"[" operators with Java Beans, arrays, and collections
- Understand and use EL implicit objects
- Create and use arithmetic expressions in EL
- Identify the need for iteration and selection in the view, and use JSTL tags to address those needs
- Developing JSP pages
 - Understand the origins, benefits, and weaknesses of JSPs
 - Describe JSP technology, the conversion of JSPs to servlets, and the lifecycle of JSPs
 - Understand JSP scripting elements, declarations and directives
 - Use JSP implicit variables
 - Understand and use jsp: tags
- Developing JSP pages using custom tags
 - Relate the JSTL to common job roles in web application development and understand the use of tags in JSP development
 - Recognize correct syntax for tags
 - Configure a JSP to use tags from the JSTL
 - Write JSP code using several standard tags
 - List capabilities of JSTL tags
- More Controller facilities
 - Understand the servlet lifecycle
 - Describe and use more advanced elements of the servlet APIs
 - Create filters and use them in web applications
- More options for the Model
 - Understand the roles of JDBC and JPA
 - Understand the many elements that make up the model
 - Understand fundamentals of connecting to a database using JDBC or JPA

- Asynchronous web applications
 - Understand the interactions that are essential to asynchronous web pages
 - Understand the role of AJAX-style client side programming
 - Implement asynchronous servlets using the facilities of Java EE 6
- Web application security
 - Understand the role of the container in security
 - Describe and implement four authentication models
 - Force the use of encryption between a web application and the client browser
 - Understand the role of JAAS in pluggable/extensible authentication for web applications

Developing Applications for the Java EE 6 Platform

- EJB types: Session Beans
- EJB types: Message Driven beans
- Java Persistence API as a replacement for Entity EJBs
- Describe the role of EJBs in a Java EE application
- EJB lite
- Compare stateless and stateful behaviour
- Package and deploy session beans
- Create session bean clients
- The role of the Java Persistence API in a Java EE application
- Object Relational Mapping
- Entity class creation
- Using the EntityManager API
- The life cycle and operational characteristics of Entity components
- Persistent Units and Packaging
- Describe the properties and life cycle of message-driven beans
- Create a JMS message-driven bean
- Describe endpoints supported by the Java EE 6 platform
- Developing Web Services with Java
- Creating Web Service Clients with Java